**Older Girl Units**

Each year we offer a variety of themed units to older girls. Available choices may vary from year to year, but here's a sampling of themes for this year:

* **Arts & Crafts -** Make sun catchers & friendship bracelets. Make a stepping-stone and a leather purse. Make a beaded bracelet or earrings. Make an 8 strand lanyard and more!
* **Camp Culinary Academy -** Try various kinds of cooking! Hobo cans, dutch oven, box oven, foil cooking! Make and use a solar oven. Make baggie ice cream and caramel apples and more!
* **Pampered Camper -** Make your own Potpourri. Learn YOUR colors. Make your own bath salts & scented candles. Learn about aromatherapy and more!
* **Skarts -** Try out archery or make a gum ball machine. Enjoy a well rounded camp program - a little arts, a little skills, a little nature and a lot of fun. Perfect for the camper who likes everything.
* **Wood Working -** Learn to work with wood - paint, decorate, build. Create a major wood working project from scratch – you do it all – measure, cut, sand, nail and paint. Projects include string art, tic tac toe board, gum ball machine, stilts, and a bench.
* **You Go Girl! -** Archery, Hiking, Rock Climbing, Nature, Survival Skills and more!
* **Pioneers -** Learn and perfect advanced outdoor skills, advanced methods of cooking, different types of cooking fires, advanced knife skills including use and care, more knots and their use, lashing, trail signs, survival, orienteering and personal shelters. You must be willing to spend 3 nights at camp.
* **Backpacking -** 3 nights overnight – 2 nights away from Huddart Park – 1 night at Huddart Park. Spend the first week learning the basics of backpacking and conditioning for a 2 day backpacking trip. To be a part of the backpacking unit you must be at camp from 9am-4pm everyday and be able to go on the backpacking trip and overnight at camp.
* **AIT’s -** & perfect the four basic outdoor skills. Learn teaching methods. Review appropriate songs & games and learn to teach younger campers. Work alongside a Unit Aide during camp in a younger unit. Learn to grow through constructive criticism and evaluation. Choose a camp name. To be a part of the AIT unit you must be at camp from 9am-4pm everyday and spend both evenings and nights of the overnights.\*

Pioneers and Backpackers stay overnight for three nights; AITs and other older-girl units stay overnight for two nights.

\*The Aides in Training unit is for girls entering 9th grade. It is a transition year between attending as a regular camper and becoming an aide. At the last-night campfire, AITs "graduate" and receive their Aide T-shirt (with their very own camp name.)